

# St. Johns Youth Baseball Association Invitational Tournament 2012

## Battle of the Bats

For more information go to [www.sjyba.com](http://www.sjyba.com)



14U Division, June 30, 31, and July 1

Contact Jeff Hudak [jthudak@frontier.com](mailto:jthudak@frontier.com)

### SJYBA 14U 2012 Baseball Tournament Rules

1. Age restriction date is **May 1, 2012**. **All Players must have been 14 or under on this date.**
2. Team roster must be turned in prior to your first game. **Copies of birth certificates must be available for review at the time of registration.** No exceptions will be allowed. The roster sheet must be filled in completely.
3. All bases will be 80'. Pitching rubber will be 54'.
4. A roster will consist of a maximum of 14 players and a minimum of 10 players per team.
5. You must bat your entire roster that is present for that game. If a player is injured or ill and cannot bat they are to be skipped in the line-up but it **MUST** be brought to the Home Plate umpires attention and the Home Plate umpire **MUST** agree that the player is injured or ill.
6. Free defensive substitution will be used. Teams may move a player in or out any inning except for pitchers. No re-entry for pitchers. All players must play a minimum of two innings in the field (six outs). If a game is called short because of a mercy rule, the two inning minimum rule will not be enforced.
7. Pitchers may not pitch more than 3 innings per game, 6 innings per day and no more than 12 innings for the entire tournament. Once a pitcher is removed from pitching, he may not pitch in that game again. One pitch constitutes having pitched a complete inning.
8. All games will consist of 6 innings, with a time limit of 1 hr 45 minutes. No new inning can start after time limit, unless the score is tied. The international tiebreaker rule will be in affect if the score is tied after 6 innings or the time limit. If weather problems occur, the Tournament Director may elect to shorten the maximum length of the games. There will be no time limit for the championship game.
9. Unless exceptions are noted, games will be played according to the official Michigan High School Baseball Rules.

10. A courtesy runner can be used for the catcher. The runner will be the last available out.
11. There will be a 15 run mercy rule after four innings or 10 after five innings. The mercy rule will be in effect for the championship game.
12. On contested plays at second, third, or home all runners will slide or be ruled out. There will be no barreling or fake tagging. Violators will be ejected from the game. It will be the discretion of the umpires and tournament directors on further game suspensions.
13. If a player is injured while on base, the player who was the last available out may replace him.
14. All players must wear matching shirts with numbers on the back of the shirt for identification purposes.
15. Umpires have complete control of the game. Tournament officials will settle protests immediately.
16. **Any player, coach, fan or parent not displaying proper sportsmanship and conduct may be asked to leave the game site for the good of the game.** Any player or coach ejected from the game will also be suspended for his team's next scheduled tournament games. No player or coach shall use any form of tobacco or alcohol on the playing field. No foul language will be allowed. It will be the discretion of the umpires and tournament directors on further game suspensions.
17. No Infield practice will be allowed. There are plenty of areas off the field for warm-up.
18. No live hitting practice is allowed on the fields.
19. Home team will be determined by a flip of a coin.
20. Individual trophies will be given to the first and second place teams.
21. No refunds or guarantees if tournament is rained out or shortened.

## **TIE BREAKER RULES**

If there is a round robin record tie between teams, the following tiebreakers will be used in this order:

- 1) Head to head competition
- 2) Fewest runs allowed
- 3) Most runs scored
- 4) Coin Flip

**Note:** If three teams are tied and the teams involved beat each other, tie breaker number 1 is eliminated. Tiebreaker Number 2 is then put into effect. If two teams tie in fewest runs allowed, it goes back to head to head competition.